



## Continental Circuit

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Taito America Corporation's CONTINENTAL CIRCUIT puts the player into the action of professional auto racing with the breathtaking realism of 3-D GRAPHICS. Using newly developed liquid crystal diode lenses and an electronic synchronization system to accomplish the 3-D effect, Taito America's CONTINENTAL CIRCUIT offers the player an experience unsurpassed by any other auto racing game.



CONTINENTAL CIRCUIT takes the player around the world to compete in as many as 8 different countries, each offering progressively more challenging courses. Each course has a "Qualifying Rank" which the player must beat to advance into the next course. Each course also has a Timer. The player can increase his "Time" by successfully passing through the checkpoints located along each course. A PIT STOP indicator appears to warn the player of impending engine failure: a condition requiring him to pull into the next pit stop for repair. If the player fails to complete the course within the specified "Time" or does not beat the "Qualifying Rank" the game is over. The player may then use the continue option to buy-in and rejoin the race at the same rank as his previous game — a unique feature not available in any other driving game.

The player views the screen through a specially designed electronic scope. Using the steering wheel for direction, the accelerator for speed, and the shifter for gear changes, the player races his car toward the finish line. If the player hits an opponents' car or any other obstacle twice, his car explodes. With the 3-D graphics, you can bet the player will duck.



Cabinet Dimensions: 71 1/2" LONG  
55 1/2" HIGH  
26" WIDE



Brazil GP  
Qualified Rank ..... 60



U.S.A. GP  
Qualified Rank ..... 90



France GP  
Qualified Rank ..... 50



Morocco GP  
Qualified Rank ..... 40



West Germany GP  
Qualified Rank ..... 30



Spain GP  
Qualified Rank ..... 20



Mexico GP  
Qualified Rank ..... 10



Japan GP  
Qualified Rank ..... 5